

The Ringing - Breakdown Guide

Enrique Dryere:

- Wrote and edited script
- Created shot list
- Worked in all 3 capture sessions, working with performers, setting up markers, calibrating the system, capturing performances, and cleaning up animation data of sessions 1 and 2, shot some reference video
- Researched art styles (of similar productions) and provided examples to group
- Modeled and textured the environment
- Created lighting (flashlight/light bulb) and physics effects for environment
- Engineered the voice over work
- Created atmospheric sound effects
- Created music for credits
- Created tentative animatic
- Created Breakdown Guide

Clint Gunter:

- Lit the environment
- Developed characters, including photography work and concept art
- Created planning sheet
- Worked in motion capture sessions, worked with performers, set up markers, captured sessions, cleaned sessions 1 and 3 data
- Responsible for all work in Motion Builder
- Maintained the process book and site
- Helped create rigged models
- Created / tweaked all animation
- Edited animation
- Helped render final frames

Asma Naz:

- Modeled and textured the characters
- Rigged models and created blend shapes
- Worked in motion capture sessions, clean up some data in session 1, calibrated system, captured performance
- Created storyboard
- Rendered final frames and composited video
- Composed credit sequence
- Added sound effects